

E. Time-dependent Schrödinger Equation is the governing Wave Equation

- A breakthrough - Cannot be derived from classical physics
- Like Newton's law in classical mechanics, Schrödinger Equation is a fundamental principle
- What does time-dependent Schrödinger Equation refer to?
 - A particle of mass m
 - Under the influence of a potential energy function, which is a function of position (of the particle) and possibly a function of time

1D problems: $U(x,t)$; 2D: $U(x,y,t)$; 3D: $U(x,y,z,t)$

- Time-dependent Schrödinger Equation (TDSE)

1D Problems:

$$\boxed{-\frac{\hbar^2}{2m} \frac{\partial^2}{\partial x^2} \Psi(x,t) + U(x,t) \Psi(x,t) = i\hbar \frac{\partial}{\partial t} \Psi(x,t)} \quad (\text{TDSE})$$

- No one can derive it
- It is right because its answers to various problems are right
- 2^{nd} derivative w.r.t. x (space), 1^{st} derivative in t (time)
[this is different from classical wave equations]
- Work for $U(x,t)$ in general, $U(x)$ (does not depend on t) is easier to handle and provides a systematic way of finding a system's [i.e. given $U(x)$] allowed energies and solving how $\Psi(x,t)$ evolves in time.

- TDSE makes sense for free particle case

Free particle : $U(x) = 0$

$$-\frac{\hbar^2}{2m} \frac{\partial^2}{\partial x^2} \Psi(x,t) = i\hbar \frac{\partial}{\partial t} \Psi(x,t)$$

Try $\Psi_p(x,t) = A e^{i(\frac{px}{\hbar} - \frac{Et}{\hbar})}$

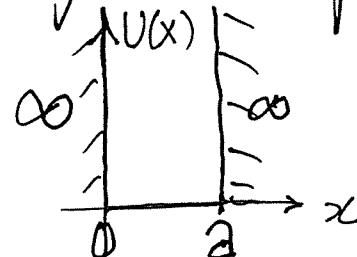
$$\left\{ \begin{array}{l} \text{LHS} = -\frac{\hbar^2}{2m} \left(\frac{i p}{\hbar} \right)^2 A e^{i(\frac{px}{\hbar} - \frac{Et}{\hbar})} = \frac{p^2}{2m} \Psi_p(x,t) \\ \text{RHS} = i\hbar \left(-\frac{iE}{\hbar} \right) A e^{i(\frac{px}{\hbar} - \frac{Et}{\hbar})} = E \Psi_p(x,t) \end{array} \right.$$

$$\therefore E = \frac{p^2}{2m} \quad \text{the correct dispersion (E-p) relation}$$

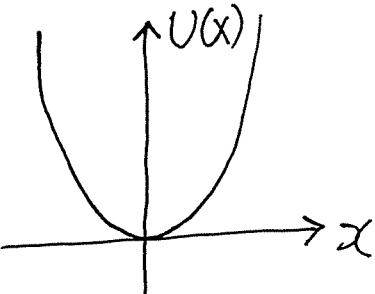
[This is not a proof. This shows that TDSE gives sensible result]
for free particle.

- TDSE is not one equation
- It is an equation, one for each physical system

E.g. $U(x,t) = U(x) = \begin{cases} 0 & 0 < x < a \\ \infty & \text{otherwise} \end{cases}$
(particle-in-a-box)



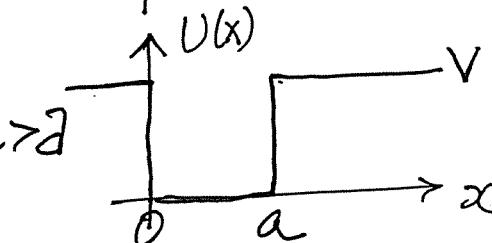
particle confined in $0 < x < a$



1D harmonic oscillator

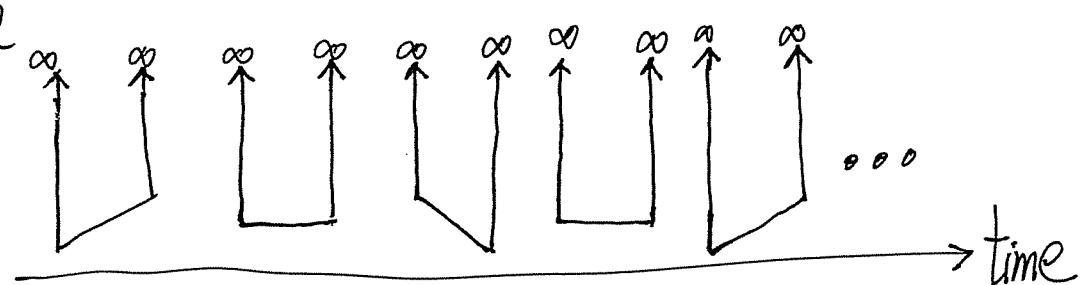
E.g. $U(x,t) = U(x) = \frac{1}{2} kx^2$

E.g. $U(x,t) = U(x) = \begin{cases} 0 & 0 < x < a \\ V & x < 0, x > a \end{cases}$



1D finite (square) well

E.g. $U(x,t) = \begin{cases} x \cos \omega t & -a < x < a \\ \infty & |x| > a \end{cases}$
(Harder problem)



- These $U(x)$ or $U(x,t)$ go into $-\frac{\hbar^2}{2m} \frac{\partial^2}{\partial x^2} \Psi(x,t) + U(x,t) \Psi(x,t) = i\hbar \frac{\partial}{\partial t} \Psi(x,t)$
- We will focus on $U(x)$ cases
 - How TDSE leads to TISE (time-independent Schrödinger Equation) and what does TISE do?
 - Time evolution?

2D Problems:

$$-\frac{\hbar^2}{2m} \left(\frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} \right) \Psi(x, y, t) + \underbrace{U(x, y, t)}_{\text{2D}} \Psi(x, y, t) = i\hbar \frac{\partial}{\partial t} \Psi(x, y, t)$$

specifies the problem

E.g.: 2D particle-in-a-box; 2D circular well; 2D harmonic oscillator
 2D rectangular box [What are $U(x, y)$?]

3D Problems:

$$-\frac{\hbar^2}{2m} \left(\frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2} \right) \Psi(x, y, z, t) + \underbrace{U(x, y, z, t)}_{\text{3D}} \Psi(x, y, z, t) = i\hbar \frac{\partial}{\partial t} \Psi(x, y, z, t)$$

specifies the problem

E.g.: 3D box, 3D $a \times b \times c$ box, 3D spherical infinite well,
 3D spherical finite well, Hydrogen atom (Coulomb potential energy),
 3D harmonic oscillator [What are $U(x, y, z)$?]

- Try to write down TDSE for 2D/3D problems

E.g. 2D Hydrogen atom

- (Harder) Helium atom?

Summary

- Mass (m) + dimension (1D, 2D, 3D) + What is $\left\{ \begin{array}{l} U(x,t) \\ U(x,y,t) \\ U(x,y,z,t) \end{array} \right\}$

defines the wave equation

- 3D: $\frac{\partial^2}{\partial x^2} + \frac{\partial^2}{\partial y^2} + \frac{\partial^2}{\partial z^2} = \nabla^2$ (Laplacian)

$$\boxed{-\frac{\hbar^2}{2m} \nabla^2 \Psi(\vec{r}, t) + U(\vec{r}, t) \Psi(\vec{r}, t) = i\hbar \frac{\partial}{\partial t} \Psi(\vec{r}, t)}$$

The is the
usual form of
TDSE